

Idol Conclave

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What game is this?

This game is about an idol election.

With the voting cards in hand, you are to vote for 6 idols, and you are aiming to get your main candidate, that's official, and your own hidden identity as number 1 and 2 in this voting. (It doesn't matter which one is 1st and which is 2nd).

There are minus votes, and various vote cards with special effects, and these will all effect the outcome greatly.

Some vote cards can be played face down, and these won't be revealed until the voting has ended. You must, from the available information, guess who is who and what they are trying to achieve, in order to come out as the winner.

Victory conditions

To get your hidden identity and your official candidate as the top two in the voting process. If you can't, your goal is to get both as high as possible.

It might happen that your identity and your candidate are the same. In that case, you need to get yourself into #1 in order to win.

The cards in this game

Voting cards: They have red, blue, green, yellow and white borders, and there are 7 in each colour. Each player should use the cards of one colour.

Vote cards: front side 6 types (in 5 colours)

Vote cards: back side

Vote card [negative votes] front/back side (1 each in 5 colours)

* This card has a different back to separate it from the others.

Idol (icon) cards

6 pcs

Only the displayed side is used in the game. The back side is just a character name.

Vote card

+1000 votes

1 pc

Vote cards [group vote]

3 pcs

Identity card

6 pcs

Candidate cards

6 pcs

Event cards

6 pcs

Advanced event cards

7 pcs

Backstage deal sheet

1 pc

Backstage deal summary / vote counter

6 pcs

How to play

1. Preparations

1.1 Preparing the play area

- * Line up the 6 idols (icons) in any order.
- * Each player takes the 7 cards with the same border colour listed below as their hands. A player's hand cards should not be shown to other players.

Cards in hand

Vote +2000 Vote + 3000 Vote +4000 Vote –5000

Negative atmosphere Scandal Backstage deal

- * Place the Vote +1000, The Group vote I, II and III onto the Backstage Deal sheet
- * Shuffle the 6 identities and deal one *face down* to each player. Each player looks at his identity, but should now show it to the others. The remaining identities are kept face down and put back in the box.
- * Shuffle the 6 candidate cards, and deal one *face up* to each player. These will remain face up for the entire game. The remaining candidate cards are put back in the box.
- * Players who have been dealt the same identity as candidate, must play the game to get his identity to the top position. his score will be calculated differently.
- * Shuffle the 6 event cards, and put one even face up below each of the idol (icon) cards.
- * The advanced events is an optional rule. If you don't use then, put them back in the box.

Example of finished play area setup

- * Return all unused cards to the box. Players may not look at the cards in the box until the game ends.

1-2 Determine start player

The player who most recently went to an idol concert is the start player.

* For this purpose, playing Idol Conclave counts as having gone to an idol concert.

In case of a tie, play rock-paper-scissors to determine start player.

2. Flow of the game

The start player begins the game, and turn goes clockwise around the table. The turn player will vote using one of his voting cards in hand.

2-1 Order of voting / turn player

The start player is the first turn player.

When he has voted with one of his voting cards in hand, turn goes to the player on his left.

The game ends when all players have run out of cards. Proceed to "4. Results"

The start player's first turn will not be a vote from his hand, instead he'll be voting with the +1000 votes lying on the Backstage Deal sheet.

2-2 What you can do on your turn

If the turn player has at least 1 card in hand, he chooses one of his cards in hand and votes on one of the idols.

* A player who has no cards in hand will automatically pass.

If the player votes, he will take his hand card and place it below the idol (icon) card, below any previous vote cards already there.

Rules for voting

If the bottommost card (event of vote) of the idol you voted for was face down, place your voting card face up.

If the bottommost card (event of vote) of the idol you voted for was face up, place your voting card face down. These will stay face down for the rest of the game, unless otherwise specified.

* The base line is face up → Face down → Face up etc.

The bottommost card was face down, so the next voting card will be face up.

The bottommost card was face up, so the next voting card will be face down.

* Due to the card Backstage Deal, it may happen that the cards on an idol won't follow the face up → face down → face up sequence. The point is still that, when placing a voting card, you should play it with a different facing than the previous card on the same idol.

2-3 Voting with Backstage Deal

The Backstage Deal card cannot be played on an idol face up.

Instead, it may be placed face up on the Backstage Deal sheet.

When card is played in the Backstage Deal sheet, the text on that position on the sheet will be immediately activated.

However, a player who has only 1 card left in hand cannot play on the Backstage Deal sheet.

2-3-1 How to vote with the Backstage Deal card

- * If there are no cards on the Backstage Deal sheet, place the card on the top "Open & Convene" space.
- * If there already is a card on Open & Convene, place the card on the second line, on either Trade or Convene, whichever is still empty.
- * If there are cards on both Trade and Convene on row 2, place the card on the third line, on either Move or Exchange.
- * If there is a card on either Move or Exchange, place the card on any empty space on the Backstage Deal sheet.

Example on the order of placing cards on the sheet.

2-3-2 Special voting with Backstage Deal

A player who has played a Backstage Deal card can play his subsequent cards just as if they were Backstage deal cards (face up) onto the Backstage Deal sheet.

- * Even the group votes can be counted as Backstage Deal cards.

2-3-3 Special uses of the Backstage Deal card

The Backstage Deal card can also be played back into the box, effectively passing your turn. The Backstage Deal card must be shown to the other players in this case.

(It's normally used when the Backstage Deal sheet has been removed due to card effects, or if your last card is the Backstage Deal card, but it can be used in other situations too.)

Backstage Deal cards can still be played as voting cards on idols as long as it's played face down.

When revealed during Results, a Backstage Deal card counts as 0 votes (and also counts as a Group vote card).

2-3-4 Details on the effects of the Backstage Deal sheet

Row 1

Open & Convene

Choose one card on any idol and flip it face up.

Then, take the Group Vote I card from the Backstage Deal sheet.

- * You may choose a face up card, in which case nothing happens.
- * The Group Vote card you took counts as a vote card in hand.

Row 2

Trade

Switch places between two vote cards on two different idols. Flip both of those cards face down.

- * Any or both of the cards may be face down to begin with. They will not be flipped at all.

Convene

Take the Group Vote II card from the Backstage Deal sheet

- * It counts as a vote card in hand.

Row 3

Move

Choose any vote card on any idol. Take it and replace it at the bottom of any other idol card. Then flip the card face down.

- * You may choose a face down card in which case it's not flipped.
- * The empty space in the vote card line will be filled by sliding the other cards up a bit.

Exchange

Choose any of your vote cards on any idol. Replace it by the Group Vote III card from the Backstage Deal sheet, placed face up.

- * You may choose a face down card.
- * The card you retook to your hand may be used again.
- * If you don't have any vote cards on any idol, nothing happens, your turn will be passed, and the Group Vote III card will remain on the Backstage Deal sheet.
- * You cannot choose a Group Vote card or any other card with a rainbow frame – they don't count as "your" cards.

Row 4

Break

Choose 1 idol, take all face down cards from that idol and put back in the box.

- * You are not allowed to look at them.
- * The empty holes in the idol's card line will be filled by sliding the remaining cards upwards.

If a Backstage Deal card is played in this position, no further cards may be played on the Backstage Deal sheet for the rest of the game

Control

Choose either Trade or Move and resolve its effects.

If a Backstage Deal card is played in this position, no further cards may be played on the Backstage Deal sheet for the rest of the game

- * Even if no one can play on the Backstage Deal sheet, the cards there will still stay there.

3. About the special vote cards

3-1 "Scandal?"

During Results, an idol with a "Scandal?" card will have its highest vote card reversed. This means that all events/vote cards with the highest *absolute* number (positive or negative) will get its sign reversed (+ turns into – and vice versa).

- * If there are several cards that are highest, all of them count as negative.
- * The Group Vote cards are also considered.
- * If there is more than 1 Scandal, they are resolved one at a time. This means that idols that have an even number of Scandals on her is not affected at all.

Examples of Scandal

Example 1: Akanel has +2,000, +3,000, +3,000, +4,000, and Scandal. The +4,000

now counts as $-4,000$. So her total final votes will be $2,000+3,000+3,000-4,000=4,000$ votes.

Example 2: Akanel has $+3,000$, $-5,000$, $-5,000$ and Scandal. Both $-5,000$ are reversed to $+5,000$, so her final total is $3,000+5,000+5,000=13,000$ votes.

Example 3: Akanel has $+4,000$, negative atmosphere $-4,000$, group vote $+4,000$ and Scandal. All cards has the same absolute number, so their signs are reversed. So her final total is $-4,000+4,000-4,000 = -4,000$ votes.

3-2 "Negative atmosphere"

It counts basically as a $-4,000$ votes card.

Its back side is special, so even played face down, everyone will know it's a negative card. Also, all other players can see if you still have this card or not. Even if everyone knows what it is, do still keep track of whether it's face up or face down.

3-3 Group votes

The question mark '?' on the $+?,000$ on group votes will, during Result, count as "as high as the largest number of vote cards on any idol"

* Event cards don't count

Example: The number of vote cards are:

Akaneru: 6 cards, Kana-chan: 2 cards, Sayayaya: 1 card, Tanimie: no cards, Nakonako: 1 cards, Marisan: 1 card.

In this situation, the most is 6 cards, so the $+?,000$ count as $+6,000$.

In this case

* Group Vote I, Group Vote II and Group Vote III have the same effect. However, who played which of them is shown on the Backstage Deal sheet, as you'll see who played the Backstage Deal card that let them play which Group vote card.

4 Result

The votes for all idols is counted, and order, leader and central characters are decided.

4-1 Determining order

First, all face down voting cards are flipped face up.

Then, the votes on all cards in each idol's line (events and vote cards) are totalled.

* Negative votes count as negative. Votes can go below zero.

* Use the Votes Counter cards (placing them beneath the idol cards) to mark how many votes they got.

Determine the order by ranking them 1st to 6th.

* You can use the rank cards to mark which position each idol got.

In case of a tie

In case of a tie for number of votes, all tied idols get the same position, leaving the unused positions unused.

Example 1: Akaneru 5,000, Kana-chan 4,000, Sayayaya 4,000, Tanimie 4,000,

Nakonako 3,000, Marisan 3,000

In this situation, Akaneru is 1st, Kana-chan, Sayayaya and Tanimie are all three 2nd, and Nakonako and Marisan are both 5th.

Example 2: Akaneru 5,000, Kana-chan 5,000, Sayayaya 4,000, Tanimie 4,000, Nakonako 4,000, Marisan 1,000

In this situation, Akaneru and Kana-chan are both 1st, Sayayaya, Tanimie and Nakonako are all three 3rd, and Marisan is 6th.

4-2 Leader (winner)

All players reveal their identity. Then, all players total the Leader Points they get for the positions of their identity and their candidate.

If identity and candidate were different idols

1st: 5 points 2nd: 5 points

3rd: 3 points 4th: 2 points

5th: 1 point 6th: 0 points

In case Identity and Candidate were the same idol, the below chart is used instead (this is not counted per cards, but for both cards):

If identity and candidate were the same idol

1st: 9 points 2nd: 6 points

3rd: 0 points 4th: 0 points

5th: 0 point 6th: 0 points

* The top possible Leader Points is if someone got their identity and candidate in 1st and 2nd position: 10 points.

The player with the highest leader points is the winner of the game. His identity becomes the leader of Prism Five.

* In case of a tie for highest leader points, all those tied players win. An idol group can have more than one leader

* If there are 3 or more characters tied for 1st and 2nd place, all these character become the central idols.

Advanced rules

5 Using the advanced event cards

If you want to use these cards, shuffle these 7 cards together with the other 6 event cards during "1-1 Preparing the game area" and place 1 on each idol. Put the unused events back in the box.

You may decide between the players which events to use and not use, prior to doing this.

* Details on the advanced event cards

Only regular

a +6,000 votes card.

Idol Police!

A player who plays a vote card from hand on this idol may look at a face down vote card of any other idol.

- * It's not mandatory
- * The effect is not activated if a player plays a vote on this idol due to an effect on the Backstage Deal sheet.
- * You can't look at face down cards on this idol.
- * Don't show the card to the other players. Be careful to return it face down. You may speak freely (and lie) about whatever you saw.

Scheming Character

When playing vote cards from hand onto this idol, the first two cards are played face up, the third card and onwards are all played face down.

- * Count the actual cards on this idol. Cards may be added or removed due to effects of the Backstage Deal sheet.
- * If the Backstage Deal sheet says something else about facing, that has higher priority than this event.

Overslept

The next to last vote card on this character counts as +0 votes.

- * If that card is a Scandal or a group vote, its effect simply doesn't happen.

Simultaneous Vote

If the turn player has exactly 3 cards in hand, he doesn't take his normal turn. Instead, all players play one card simultaneously face down onto this idol. The turn player then places those cards on this idol in any order he chooses. Then, flip this event card face down. This effect activates only once.

Then it's the next player's turn as normal.

- * Any card may be chosen, even Negative Votes.
- * Do note that all cards should be placed face down.

This card also counts as a normal "Scandal" during Results.

Mania popular

This card counts as a regular Group Vote card, except if this idol is the one who has most vote cards. In that case, it counts a +0 votes instead.

Steady Marketing

This idol counts as having 2 more vote cards than she actually has. This will influence Group Votes.

- * Example: If this idol has 5 cards on her, it counts as if she had 7 cards.